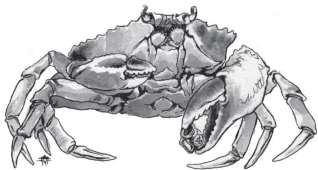


## Giant Hermit Crab–Knowledge(Nature) DC15



- This creature large sized hermit crab is using the ancient bronze helmet as its shell. It also seems to be providing the crab with a highly effective set of armor. The crabs claw look powerful enough to crush a man to death. This hermit crab stands maybe 5ft tall and weighs around 500 lbs.
- Type: Large Vermin(Aquatic)
- Weapons: 2 Claw Attacks
- Special Qualities: Bronze Helmet as Armor.
- Special Attacks: Improved Grab, and Constrict.

**Improved Grab(Ex):** To use this ability, a giant hermit crab must hit an opponent at least one size category smaller than itself with a claw attack. It can then attempt to start a grapple as a free action without provoking an attack of opportunity. If it establishes a hold, it can constrict.

**Constrict(Ex):** A creature with this special attack can crush an opponent, dealing bludgeoning damage, after making a successful grapple check. The amount of damage is given in the creature's entry. If the creature also has the improved grab ability it deals constriction damage in addition to damage dealt by the weapon used to grab.