



Goblin, Varisia – Knowledge(Sandpoint) DC9

- Varisia Goblins have wiry muscle laced frames with over sized heads. This head is filled with piranha like teeth that can easily tear meat from a bone or crack a bone to get to the inside. Given enough supplies, a goblin generally takes nearly a dozen meals a day. Most goblin tribes don't have enough supplies to accommodate such ravenous appetites, which is why the little menaces are so prone to going on raids.
- Burning things is one of the great goblin pastimes, although they're generally pretty careful about lighting fires in their own lairs, especially since goblins tend to live in large tangled thistle patches. But give a goblin a torch and someone else's home and you've got trouble.
- Type: Small Humanoid(Goblin)

- Weapons: Usually one Dogslicer(Shortsword) or Horsechopper(Greatsword)
- Special Qualities: Darkvision 60 ft
- Special Attacks: Grapple Bite
- **Grapple Bite:** Goblins have teeth more similar to piranha than other humanoids. Their teeth are not separate bone structures, instead their teeth are a permanently attached to their over sized skulls. Many goblins actually file their teeth to be a keen razor edge and during a grapple they love to sink their teeth into any exposed areas of flesh.