

Hat of Disguise{SM-B32}

- Found on a dead body under Foxglove Manor.

This apparently normal hat allows its wearer to alter her appearance as with a *disguise self* spell. As part of the disguise, the hat can be changed to appear as a comb, ribbon, headband, cap, coif, hood, helmet, and so on.

A hat of disguise can make yourself-including clothing, armor, weapons, and equipment-look different. You can seem 1 foot shorter or taller, thin, fat, or in between. You cannot change your body type. For example, a human could look human, humanoid, or like any other human-shaped bipedal creature. Otherwise, the extent of the apparent change is up to you. You could add or obscure a minor feature or look like an entirely different person.

If you use the hat to create a disguise, you get a +10 bonus on the Disguise check. A creature that interacts with the glamor gets a Will save(DC11) to recognize it as an illusion.



Price: 1,800gp

Body Slot: Head

Caster Level: 1st

Aura: Faint; (DC15) Illusion

Activation: Mental(standard action)

Weight: --