



Faceless Stalkers– Knowledge(Dungeoneering) DC15

This is a thing of skin and dislocation and horror. A featureless humanoid shape with hairless, scaly flesh like a dark crimson snake, its long stretching fingers twitch and writhe. Its form is horrifically human, and yet at the same time frightfully pliant, evident when its boneless arms stretch out unnaturally, grasping what should be out of reach.

- Type: Medium Aberration(Shapechanger)
- Weapons: 1 Slam or Manufactured Weapons
- Special Qualities: Change shape, Damage Reduction(piercing or slashing), Darkvision 60 ft., Elastic, Faceless
- Special Attacks: Sneak Attack

Faceless(Ex): In its natural form, a faceless stalker has no real facial features. Its eyes, mouth, nostrils, and ears are little more than tiny slits in the folds and whorls of flesh and color that decorate its head.

Elastic(Ex): A faceless stalker's body is boneless and rubbery, affording it resistance to bludgeoning attacks and granting a large racial bonus on Escape Artist checks. It can extend the length of its limbs, providing it with a longer reach than most creatures of its size. A faceless stalker can slither through gaps as narrow as an inch wide, although it must leave behind most of its gear to do so.