



Wand of Magic Missile(CL3){HM-A8}

A missile of magical energy darts forth from your fingertip and strikes its target, dealing 2d4+2 points of force damage. The missile strikes unerringly, even if the target is in melee combat or has less than total cover or total concealment. Specific parts of a creature can't be singled out. Inanimate objects are not damaged by the spell.

- **Range:** 130ft
- **Damage:** 2d4+2 (Force)

- Faint Evocation(force)(DC17); Price 1,980gp

Charges(44):

