



## Troll – Knowledge(Nature) DC16

*Trolls are large, lumbering giants that stand taller than men, although their hunched posture tends to make them appear smaller. When provoked to combat, they launch upright, puffing up their chests, stretching out their huge arms and bellow ear-piercing challenges. Trolls are quick to aggression, fearsome in a fight, and able to move faster than their size suggests. One moment, they slouch along a forest path, and in the next they are smashing through trees, their hooked snouts filled with the smell of their prey's fear.*

- Type: Giant
- Attacks: 2x Claws, Bite
- Defense: Regeneration
- Special Attacks: Rend with claws

**Regeneration:** Fire and acid deal normal damage to a troll. If a troll loses a limb or body part, the lost portion regrows within 10 minutes. The creature can reattach the severed member instantly by holding it to the stump.

**Rend:** If a troll hits with both claw attacks, it latches onto the opponent's body and tears the flesh.